Visual Art (BA) - Art History Concentration

Degree Requirements

Majors in Arts and Sciences may be completed with a minimum of 120 semester hours unless designated otherwise. At least 30 hours of course work, which represents 25% of the required 120 hours, must be at the upper division level in order to fulfill the University’s residency requirement. At least 15 of the 30 upper-division hours must be in the major or concentration area. An overall grade-point-average (GPA) of 2.0 is required for graduation. In addition, a minimum GPA of 2.0 is required in the student’s major or concentration area.

The B.A. program requires completion of the general education requirements in the College of Arts and Sciences, requirements for a minor, and enough elective courses for credit hours to total 120. At least 30 hours of courses numbered 300 or higher must be taken at this University, including a minimum of 15 hours of upper-division art courses. Two courses must be designated writing credit (W) courses, at least one of which is in the art program. A minimum of 39 hours in art history and studio courses is required. All students must complete the core requirements and those listed under one of two concentrations, art history or art studio, as follows:

<table>
<thead>
<tr>
<th>BA Concentration in Art</th>
<th>Course Title</th>
<th>Credit Hours</th>
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</thead>
<tbody>
<tr>
<td>Core Courses:</td>
<td></td>
<td>15</td>
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<tr>
<td>ARH 103</td>
<td>Art History I</td>
<td>3 hrs</td>
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<tr>
<td>ARH 123</td>
<td>Art History II</td>
<td>3 hrs</td>
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<tr>
<td>ARH 344</td>
<td>Contemporary Art</td>
<td>3 hrs</td>
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<tr>
<td>ARS 123</td>
<td>Two-Dimensional Design</td>
<td>3 hrs</td>
</tr>
<tr>
<td>ARS 124</td>
<td>Three-Dimensional Design</td>
<td>3 hrs</td>
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</tbody>
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Art History: 24 Hours

In addition to the core requirements, 24 hours in art history courses including ARH 492 Seminar or ARH 480, ARH 493 Methodology of Art History, and at least one 300 or 400 level course in each of the following areas:

1. Ancient Art - ARH 304, ARH 306
2. Medieval Art - ARH 312, ARH 415
3. Renaissance Art and Baroque Art - ARH 322, ARH 324, ARH 326, ARH 330, ARH 332, ARH 335, ARH 434
4. Modern Art - ARH 340, ARH 345, ARH 346

Seminar and Special Topics courses may be used to satisfy area requirements.

Language Requirements In Art History:

While the department does not require language training beyond the General Education requirement (6 hours), we strongly encourage art history majors, particularly those planning graduate study, to pursue foreign languages beyond what is required by the College. French and German are the preferred languages because they are required by most M.A. and Ph.D. programs in art history.

Department Information

Department of Visual Arts web site
http://www.southalabama.edu/art
The goals of the Department of Visual Arts include preparing students for graduate work or careers in the visual arts; providing suitable programs and courses for persons who want to study or practice the arts for their own personal development and cultural enrichment; and introducing students to their cultural tradition.

The Department of Visual Arts offers Bachelor of Arts and the Bachelor of Fine Arts degree with concentrations in Animation, Art History, Ceramics, Graphic Design, Painting, Photography, Sculpture, Glass, and Printmaking. These degree programs are intended for students who plan to pursue careers in Art or Art History, which will typically require their having continued their studies at the graduate level. The Department offers minors in Studio Art and in Art History.

All first-time freshmen must successfully complete CAS 100: First Year Experience as a degree requirement. Students must enroll during their first term at USA, except for summer-entry students who must enroll in the fall semester following entry. Students receiving a B.A. in Visual Arts must take ARS 396 (Studio Art students) or ARH 493 (Art History students) to fulfill the technology requirement. Students receiving a B.F.A. in Studio Art must take ARS 396 (Studio students), or ARS 479 (Graphic Design students), or ARH 493 (Art History students) to fulfill the technology requirement.

Graduate Studies

The University of South Alabama offers a Masters of Fine Arts degree (MFA) in Creative Technologies and Practice, which is the terminal, or highest, degree available in the field. It is a cross-disciplinary degree program appealing to creatives who are interested in a variety of media technologies. The program emphasizes interdisciplinary practice that spans multiple concentrations within the visual arts with technology serving to inform or facilitate the creative process.

The MFA in Creative Technologies and Practice will equip individuals to enter the workforce in a variety of creative technology areas, particularly to manage creative teams, to pursue careers as visual artists, to advance knowledge in the field through research or creative input, and to teach at the university level.

The University of South Alabama offers a Masters in Art Education and an Alternative Masters in Art Education which are housed in the College of Education and Professional Studies. Course work in the visual arts is within the Department of Visual Arts. Further information regarding these degree programs is listed in the Bulletin under graduate programs in the College of Education and Professional Studies.